

Discrete Morphology Models

Discrete morphological data

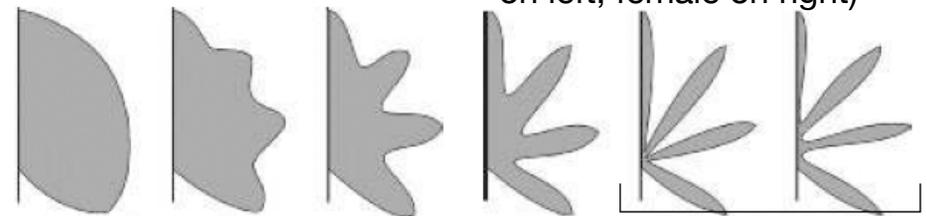
- Binary characters
 - e.g. wings: present (1) or absent (0)
 - e.g. venation: palmate (0) or pinnate (1)
- Multistate characters
 - e.g. Number of incisors: 0, 1, 2, 3, 4, 5
 - e.g. plants: hermaphroditic (0), gynomonocious (1), or dioecious (2)
- Discretized continuous characters
 - e.g. snout-vent length: short (0) or long (1)
 - e.g. leaf shape: entire (0), lobed (1), deeply dissected (2)



Polygonella robusta is gynomonocious (female flowers at tip, bisexual flowers at base)



Polygonella gracilis is dioecious (male individual on left, female on right)



Leaf lobing in *Pelargonium*. From online supplement to Jones et al. 2009. *Evolution* 63: 479-497

Symmetric vs. Asymmetric Models

	0	1
0	$-\beta$	β
1	β	$-\beta$

Symmetric
(forward rate equals
reverse rate)

	0	1
0	$-\alpha$	α
1	β	$-\beta$

Asymmetric
(forward rate potentially
differs from reverse rate)

State Frequencies

	0	1
0	$-\alpha$	α
1	β	$-\beta$

← This instantaneous rate matrix...

...implies these equilibrium state frequencies:

$$\pi_0 = \frac{\beta}{\alpha + \beta} \qquad \pi_1 = \frac{\alpha}{\alpha + \beta}$$

In other words, if you know α and β , you also know π_0 and π_1 ,
and if you know π_0 and π_1 , you also know α and β

State Frequencies

Example: if rate of forward change (α , $0 \rightarrow 1$) is twice the rate of the reverse change (β , $1 \rightarrow 0$), then $\alpha = 2\beta$ and we have...

$$\pi_0 = \frac{\beta}{\alpha + \beta} = \frac{1}{3}$$

$$\pi_1 = \frac{\alpha}{\alpha + \beta} = \frac{2}{3}$$

In this case, fewer taxa are expected to have state 0 because of the greater tendency to change to 1

For the record...

Here are general formulas for the transition probabilities for the two-state model:

$$P_{00}(t) = \frac{\beta}{\alpha + \beta} + \frac{\alpha}{\alpha + \beta} e^{-(\alpha + \beta)t}$$

$$P_{01}(t) = \frac{\alpha}{\alpha + \beta} \left(1 - e^{-(\alpha + \beta)t} \right)$$

$$P_{10}(t) = \frac{\beta}{\alpha + \beta} \left(1 - e^{-(\alpha + \beta)t} \right)$$

$$P_{11}(t) = \frac{\alpha}{\alpha + \beta} + \frac{\beta}{\alpha + \beta} e^{-(\alpha + \beta)t}$$

$$\text{Expected number of changes/site} = \frac{2\alpha\beta t}{\alpha + \beta}$$

Multistate models

- Can extend the symmetric model to multiple states
 - 4-state version is identical to JC69
 - k -state version (where k is arbitrary) often called the Mk model (M=Markov)
- **Example of the model of evolution for a trait that adopts three states**

<i>State</i>	<i>0</i>	<i>1</i>	<i>2</i>
0	--	q ₀₁	q ₀₂
1	q ₁₀	--	q ₁₂
2	q ₂₀	q ₂₁	--

From the BayesTraits manual:

<http://www.evolution.reading.ac.uk/Files/BayesTraits-V1.0-Manual.pdf>

Molecules vs. Morphology

These two A nucleotides represent the **same state**

A **A**CC**A**T

B ACCAT

C ATCAT

D ATCAT

E ATCGT

These two 0 states have **nothing to do with each other**

A **0**0**0**0

B 00000

C 10011

D 00011

E 10011

For morphology, it makes no sense to compute empirical frequencies

What to do about state frequencies?

1. Don't even try to estimate state frequencies

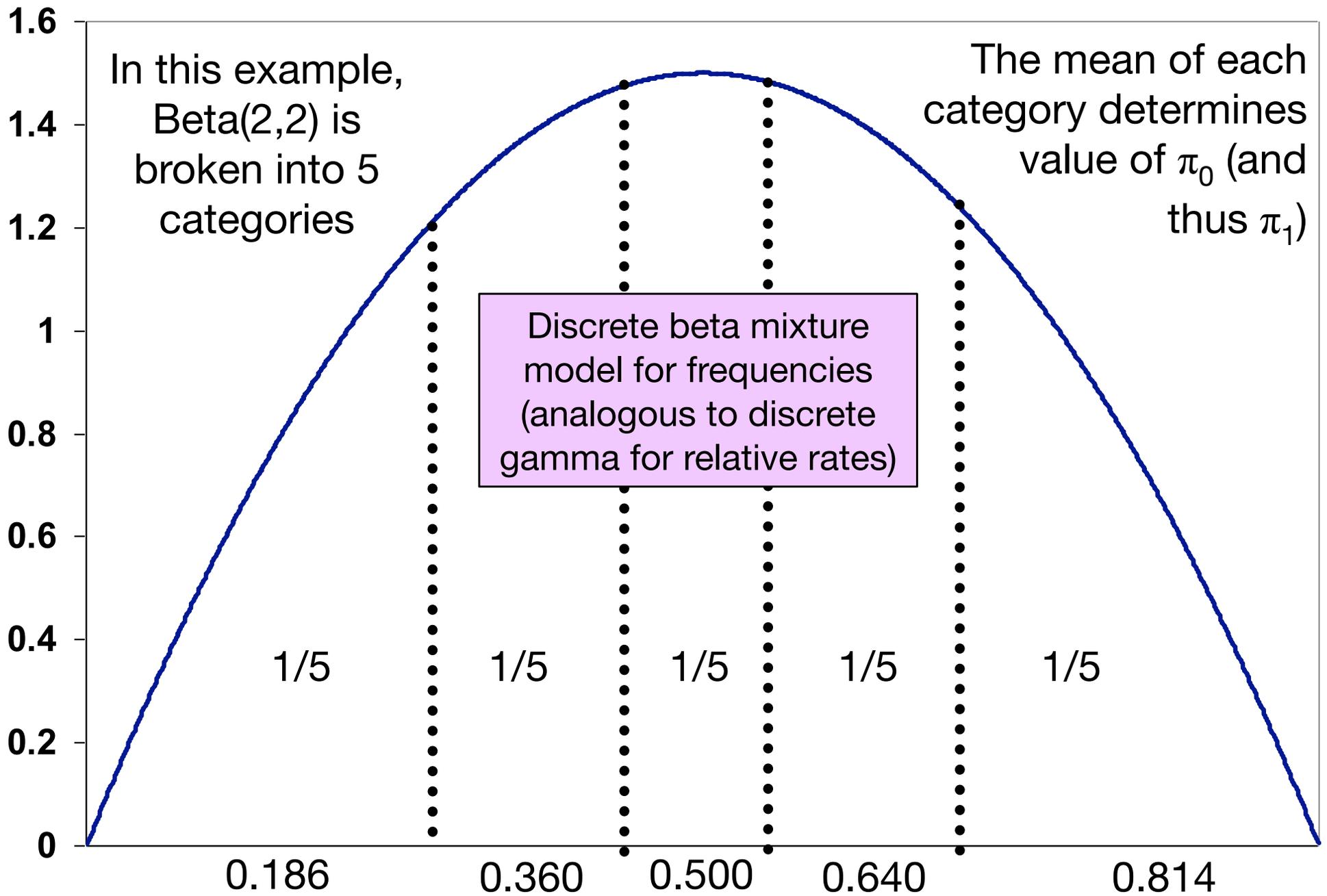
Assume symmetric model; i.e. $\pi_0 = \pi_1 = 0.5$

2. Estimate state frequencies separately for each character

Asymmetric model, but adds one parameter for every character

3. Use a mixture model

Use **discrete beta distribution** for frequency heterogeneity in the same way that the **discrete gamma distribution** is used for rate heterogeneity



$\pi_0=0.360, \pi_1=0.640$

Ascertainment Bias in Morphology Datasets

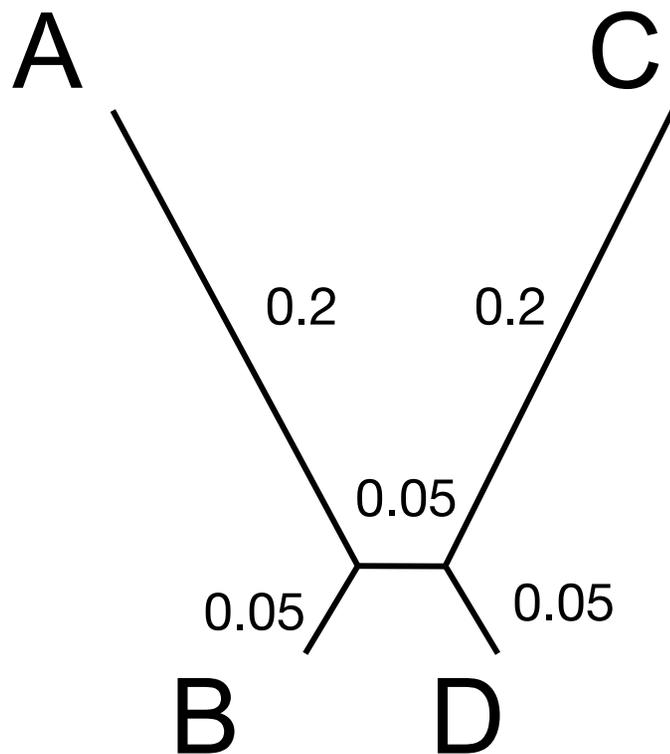
P._fimbriata	000000001101010110?01
P._robusta	000000001101010110001
P._articulata	100111010110000001100
P._parksii	000111012110000001000
P._americana	100111010111100001000
P._myriophylla	100111010111000001000
P._macrophylla	110111012100000000000
P._polygama	110111013100100000000
P._gracilis	101111013000001000110
P._ciliata	001110112000001000110
P._basiramia	001110112000001000110

No constant characters: no characters have same state for all taxa

No autapomorphies (i.e. only one taxon different) either

This represents an **ascertainment bias**: characters included are biased towards those that are parsimony informative.

Estimating branch lengths from discrete morphological data



What if you simulated data using a JC69 model and this model tree, then *withheld all constant sites* from PAUP* and asked it to estimate branch lengths under the same JC69 model?

Estimating branch lengths from discrete morphological data

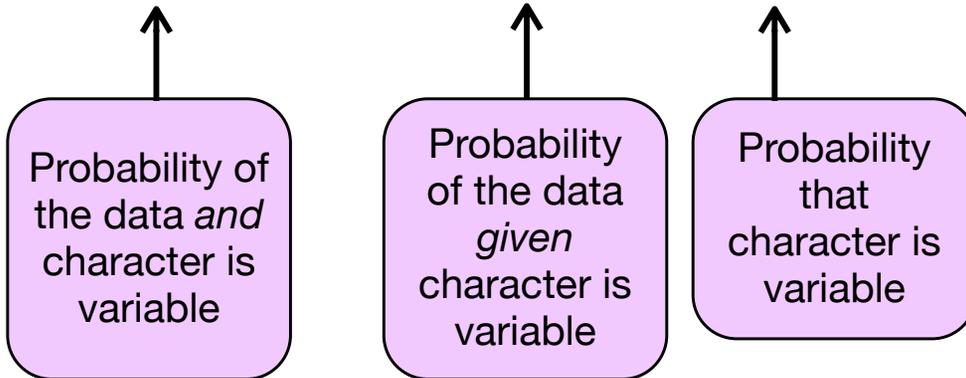
Doing that produces results like this:

Edge	True length	ML estimate
A	0.20	241750.00
B	0.05	0.43
C	0.20	54.65
D	0.05	143950.00
interior	0.05	0.02

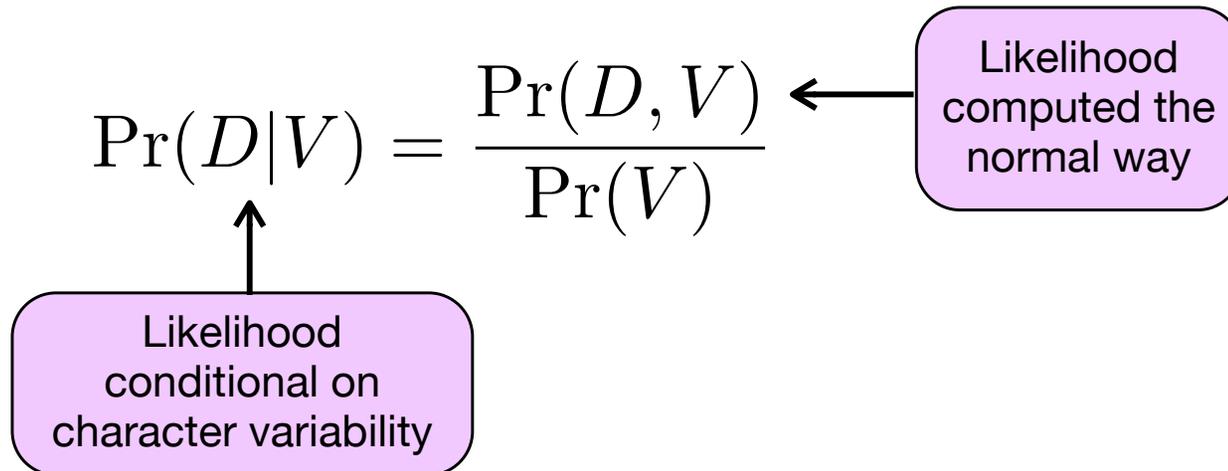
Estimated edge lengths are crazy!

Conditioning on variability

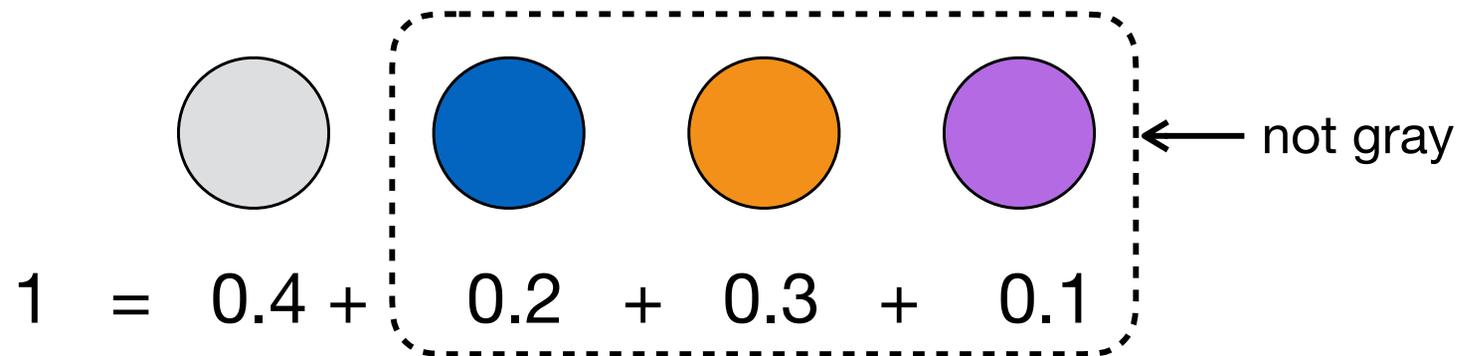
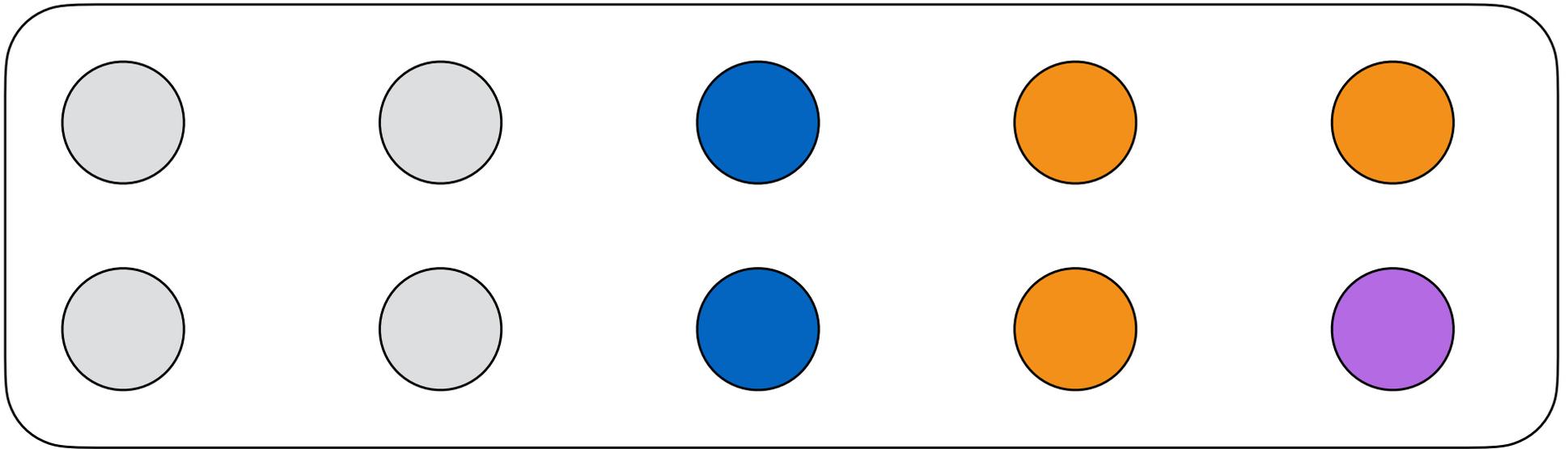
$$\Pr(D, V) = \Pr(D|V) \Pr(V)$$



$$\Pr(D|V) = \frac{\Pr(D, V)}{\Pr(V)}$$



Felsenstein 1992



Probability of choosing an **orange** circle = 0.3

Probability of choosing an **orange** circle **given** that the circle chosen is **not gray** = $0.3/0.6 = 0.5$

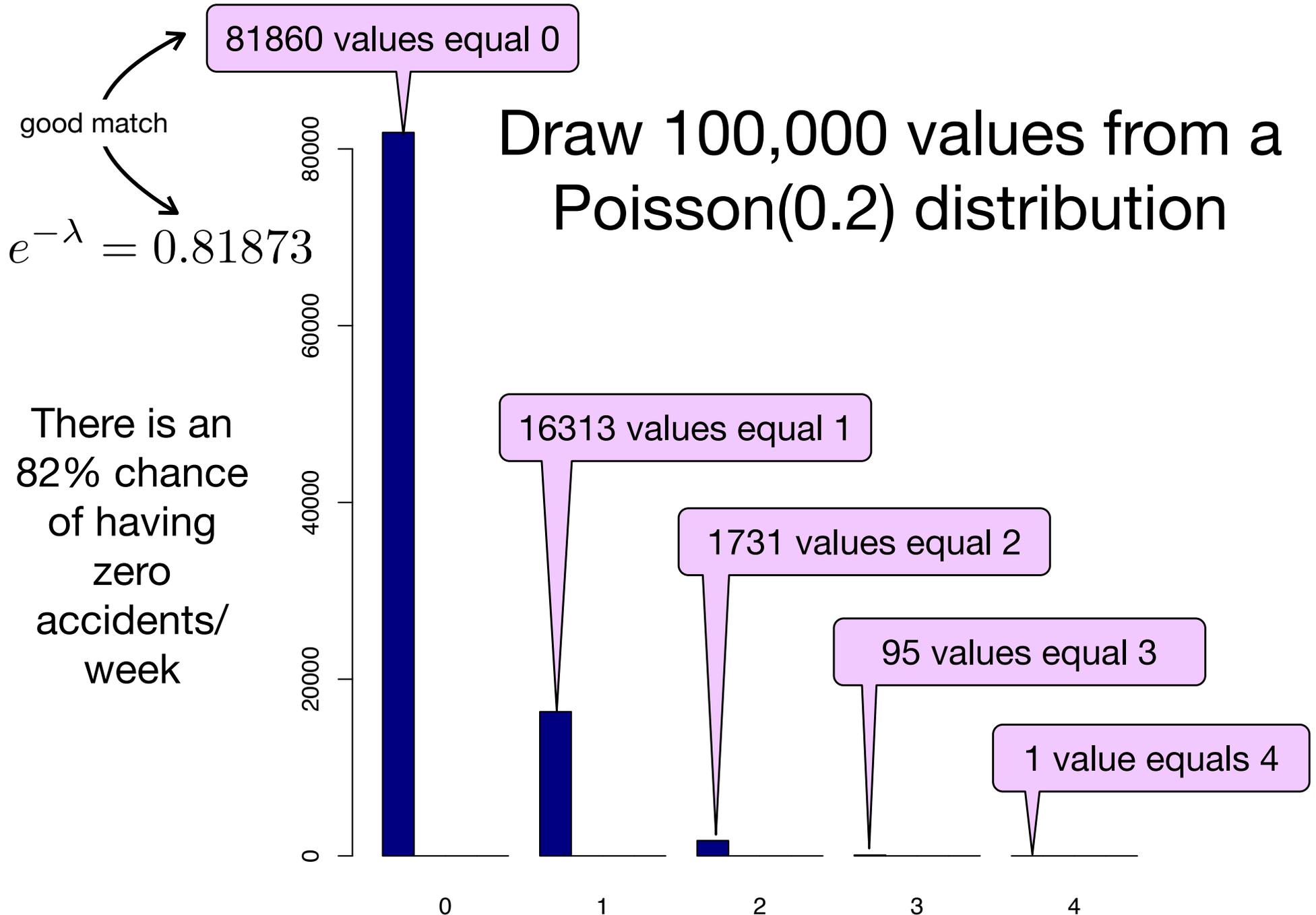
Poisson Example

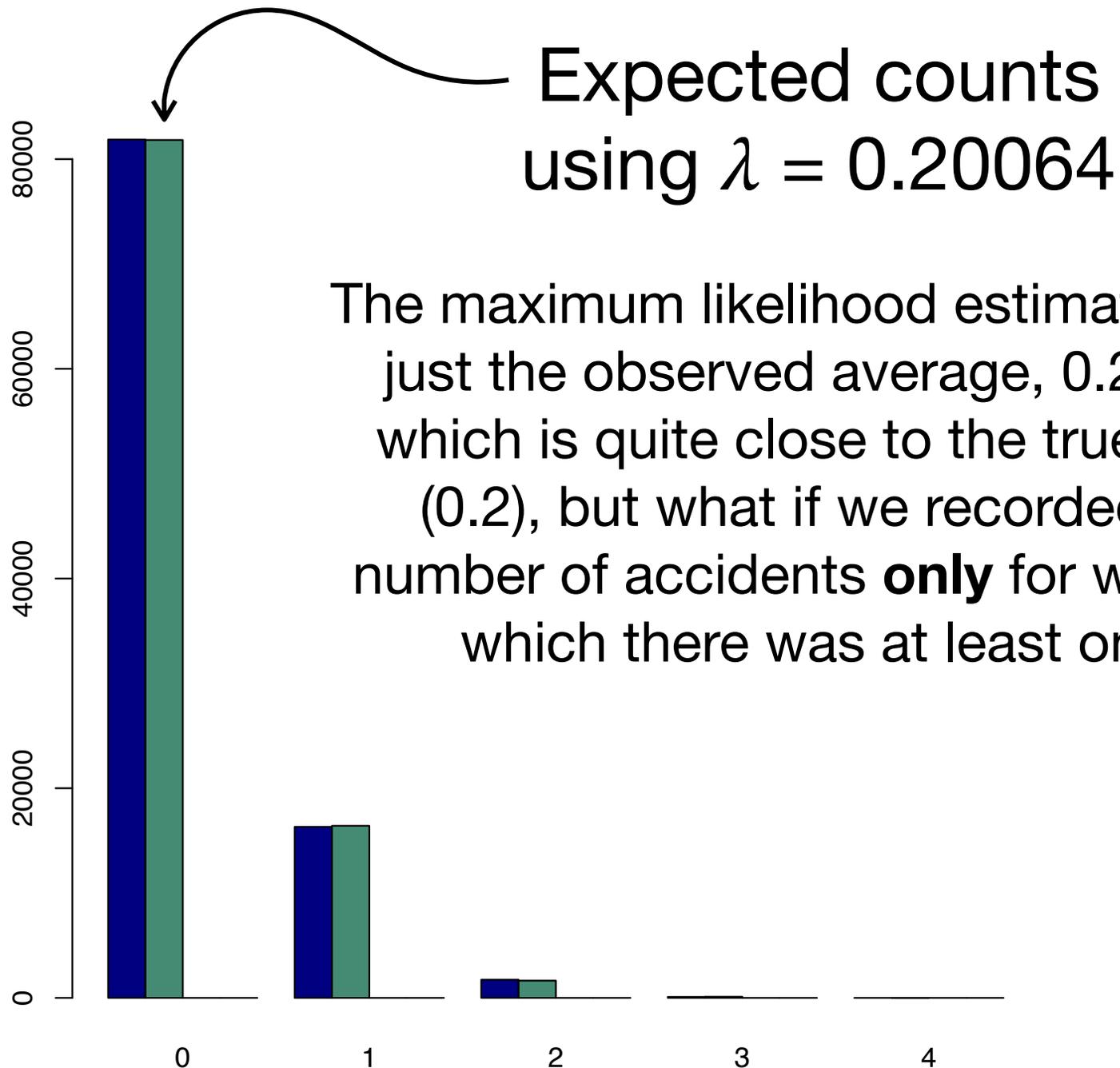
Let **y** be the **number of accidents** at an intersection/week.
Lambda (λ) is the **mean** number of accidents/week.

$$1 = \frac{\lambda^0 e^{-\lambda}}{0!} + \frac{\lambda^1 e^{-\lambda}}{1!} + \frac{\lambda^2 e^{-\lambda}}{2!} + \frac{\lambda^3 e^{-\lambda}}{3!} + \dots$$

These are the probabilities of 0, 1, 2, 3, ..., accidents/week given lambda (the infinite sum equals 1, as it should).

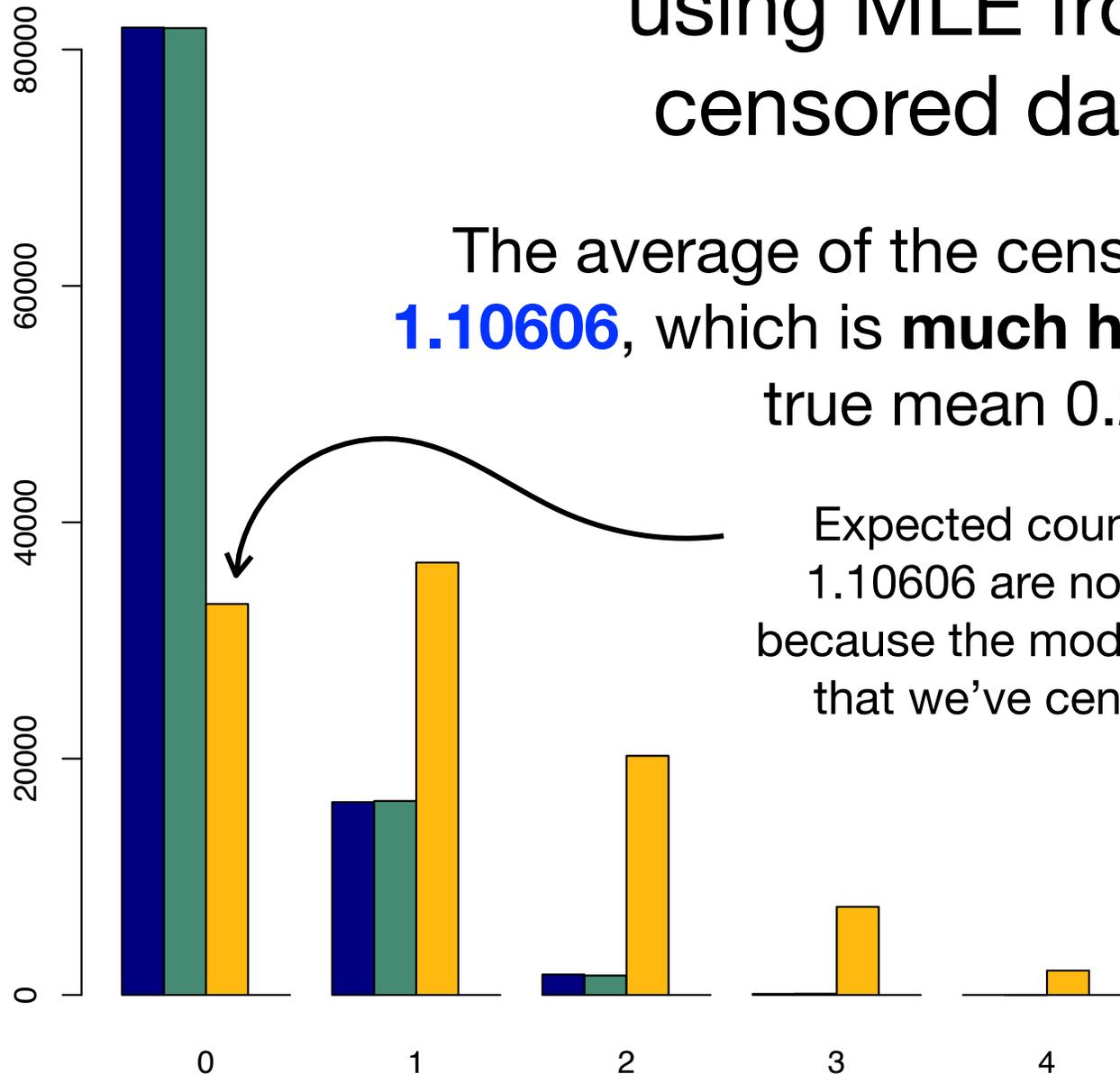
Draw 100,000 values from a Poisson(0.2) distribution





Expected counts using MLE from censored data

The average of the censored data is **1.10606**, which is **much higher** than the true mean 0.2



Poisson Example

$$1 = \overset{0}{\frac{\lambda^0 e^{-\lambda}}{0!}} + \overset{1}{\frac{\lambda^1 e^{-\lambda}}{1!}} + \overset{2}{\frac{\lambda^2 e^{-\lambda}}{2!}} + \overset{3}{\frac{\lambda^3 e^{-\lambda}}{3!}} + \dots$$

$$\boxed{1 - e^{-\lambda}} = \frac{\lambda^1 e^{-\lambda}}{1!} + \frac{\lambda^2 e^{-\lambda}}{2!} + \frac{\lambda^3 e^{-\lambda}}{3!} + \dots$$



We should be using this as our total probability

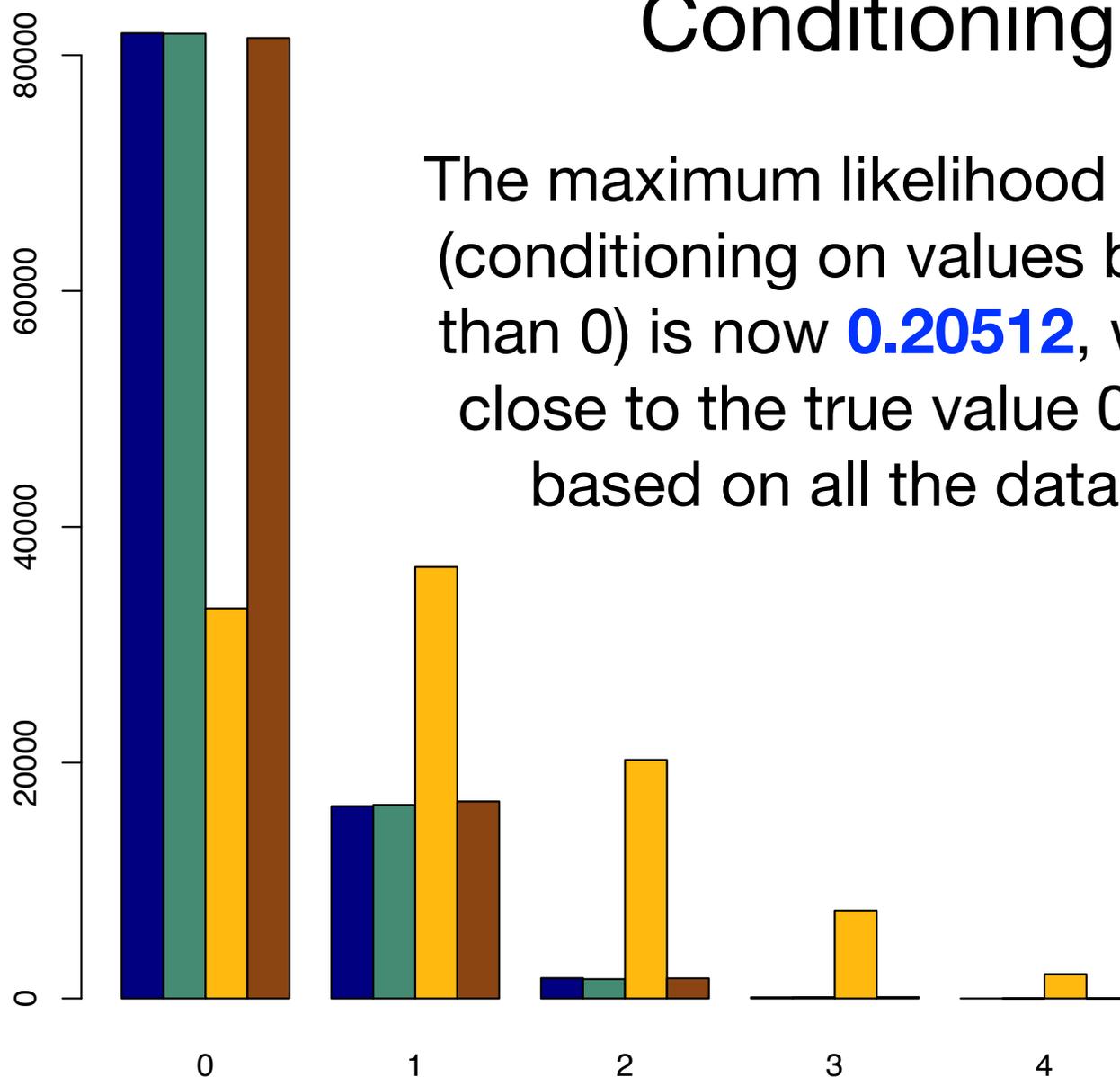
Poisson Example

$$\begin{array}{c} 1 \\ 2 \\ 3 \end{array} \quad \begin{array}{c} 1 \\ 2 \\ 3 \end{array}$$
$$1 = \frac{\lambda^1 e^{-\lambda}}{1!(1 - e^{-\lambda})} + \frac{\lambda^2 e^{-\lambda}}{2!(1 - e^{-\lambda})} + \frac{\lambda^3 e^{-\lambda}}{3!(1 - e^{-\lambda})} + \dots$$

Dividing each by the probability of at least one accident serves to inform the model that we've omitted the zeros

Conditioning helps!

The maximum likelihood estimate of λ (conditioning on values being greater than 0) is now **0.20512**, which is very close to the true value 0.2 and MLE based on all the data, 0.20064



Conditioning on variability

Probability of the data *and* character is variable



$$\Pr(D|V) = \frac{\Pr(D, V)}{\Pr(V)}$$

Probability that character is variable



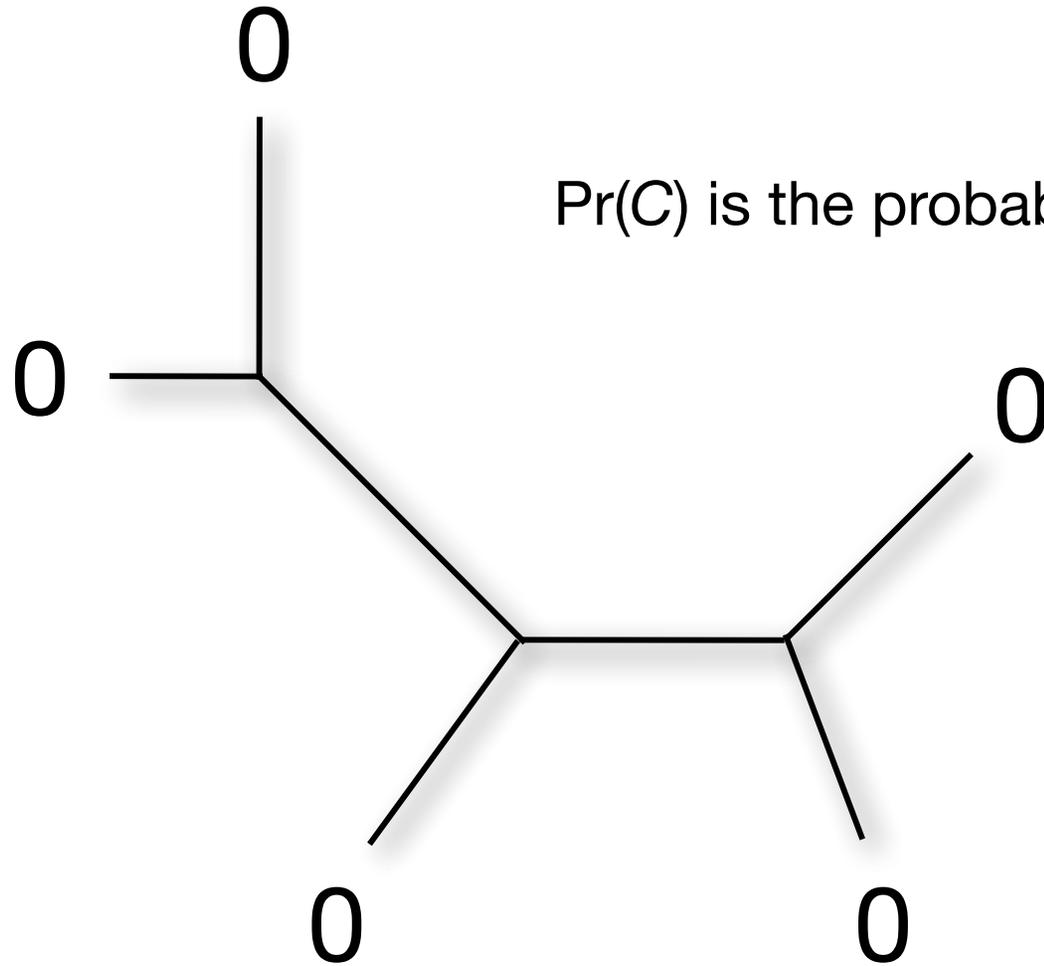
Probability of the data *given* character is variable



1 - Pr(character is constant)

How do we calculate Pr(C), the probability that a character is constant?

Calculating $\Pr(C)$



$\Pr(C)$ is the probability that a constant character like this one would arise based on the current tree topology and edge lengths.

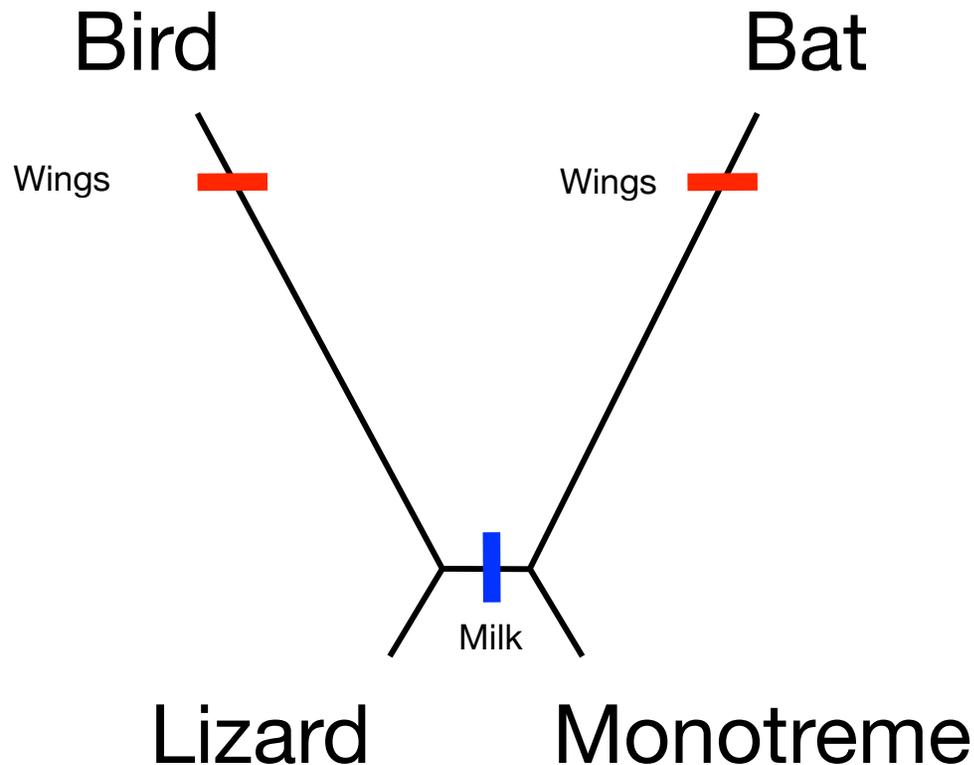
Estimating branch lengths from discrete morphological data

Here is the result of conditioning on variability:

Edge	True length	Naïve model	Corrected model
A	0.20	241750.00	0.21
B	0.05	0.43	0.05
C	0.20	54.65	0.21
D	0.05	143950.00	0.05
interior	0.05	0.02	0.05

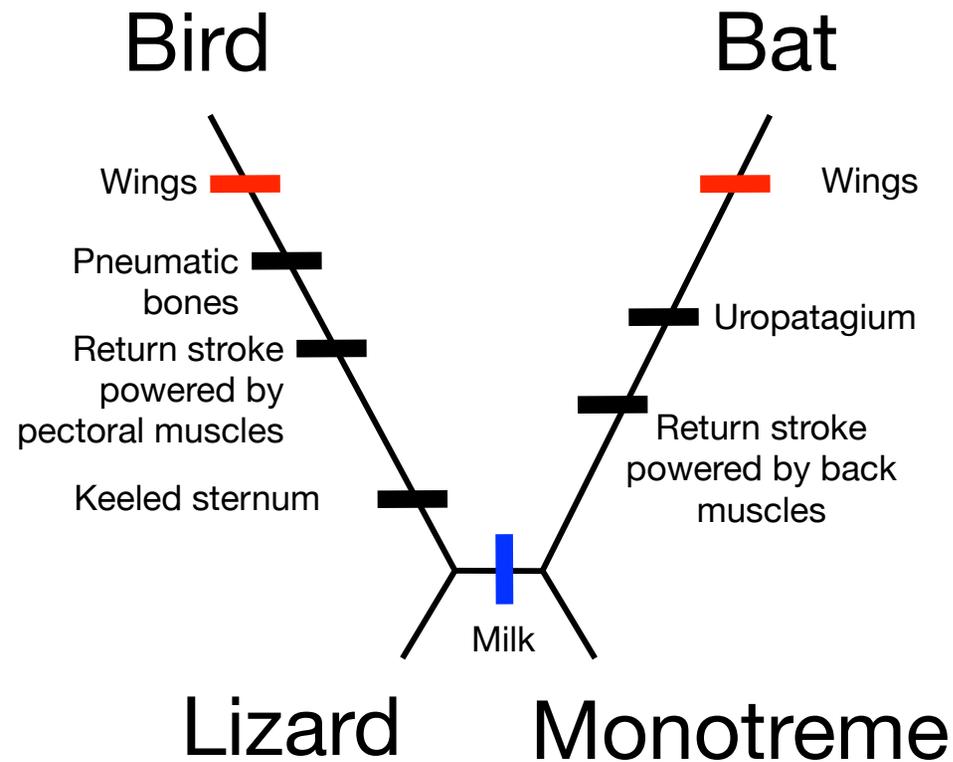
Much better!

The Autapomorphy Trail



Wings and **milk** are both parsimony informative, but conflict - one must be homoplasious. Parsimony would not be able to decide between the tree supported by wings and the alternative tree (shown here) supported by milk.

The Autapomorphy Trail



We know that wings is the homoplasy here, and both birds and bats evolved wings independently to allow them to fly.

Evidence for this independent adaptation lies in the **trail of autapomorphies** related to flight.

If convergence events are often associated with such a trail of autapomorphies, then using branch length information is helpful.

The no-common-mechanism model

Separate edge length parameter for every edge **and** every site.

$$\max\{L\} = \left(\frac{1}{r}\right)^{s+1}$$

s = **parsimony tree length**
 r = **number of states**

Minimizing the parsimony score (s) maximizes the likelihood.

It has been called the **no common mechanism** model because it decouples the evolution of separate characters: a character can do whatever it wants on any branch under this model.

This differs from the Mk model, for which every branch is associated with one length parameter that applies to all characters.

Which model fits better? Which model makes better predictions



T H H T H T T

$$M_1 \quad 1 - p \quad p \quad p \quad 1 - p \quad p \quad 1 - p \quad 1 - p$$

$$M_2 \quad 1 - p_1 \quad p_2 \quad p_3 \quad 1 - p_4 \quad p_5 \quad 1 - p_6 \quad 1 - p_7$$

Too good to be true?

Initial 1/2 is the probability of the starting state
Transition probabilities either 1 or 1/2 depending on whether
the branch length is 0 or infinity, respectively

$$\max\{L\} = \left(\frac{1}{2}\right) (1) (1) \left(\frac{1}{2}\right) (1) (1) = \left(\frac{1}{2}\right)^2$$

